

CHEER ROUTINE

COMPETITION:	_____	CHECK ONE:	_____
TEAM:	_____	__ VARSITY	_____
DATE:	_____	__ YOUTH	_____
JUDGE:	_____	__ CO-ED	_____
		__ CLUB	_____

CHOREOGRAPHY

Synchronization (precision, stamina, co-ordination)	0 1 2 3 4 5
Formations (spacing, variety, use of floor, props)	0 1 2 3 4 5
Dance (arm work, foot work, level changes, transitions)	0 1 2 3 4 5
Cheer (incorporation, creativity, originality, appropriateness, voices)	0 1 2 3 4 5
Overall Compatibility	0 1 2 3 4 5
	_____/25

STUNTS & PYRAMIDS

Execution (control, stability, duration)	0 1 2 3 4 5
Difficulty (skill level, length of stunt/sequence)	0 1 2 3 4 5
Originality (creativity, compatibility, timing)	0 1 2 3 4 5
Cleanliness (mounts/dismounts, stability)	0 1 2 3 4 5
Overall Incorporation	0 1 2 3 4 5
	_____/25

JUMPS & TUMBLING

Execution (height, form, stamina, cleanliness, control)	0 1 2 3 4 5
Difficulty (level, number of participants, quantity, sequences)	0 1 2 3 4 5
Tumbling (number of passes and participants, cleanliness, creativity)	0 1 2 3 4 5
Overall Incorporation	0 1 2 3 4 5
	_____/20

OVERALL IMPRESSION

Attitude (showmanship, spirit, facials, voices)	0 1 2 3 4 5
Energy (enthusiasm, powerful beginning and ending)	0 1 2 3 4 5
Originality (new and creative use of dance, music, stunts and cheer)	0 1 2 3 4 5
Momentum (dance/music compatibility, layout, flow of routine)	0 1 2 3 4 5
Appropriateness (music, cheers, moves, uniforms)	0 1 2 3 4 5
Crowd/Judge Appeal (personal overall impression)	0 1 2 3 4 5
	_____/30

COMMENTS:

TOTAL
_____/100

POM ROUTINE

COMPETITION:	_____	CHECK ONE:	_____
TEAM:	_____	__ VARSITY	_____
DATE:	_____	__ YOUTH	_____
JUDGE:	_____	__ CO-ED	_____
		__ CLUB	_____

CHOREOGRAPHY

Synchronization (precision, stamina, co-ordination)	0 1 2 3 4 5
Formations (spacing, variety, use of floor)	0 1 2 3 4 5
Dance (arm work, foot work)	0 1 2 3 4 5
Variation/Dead Time (level changes, transitions)	0 1 2 3 4 5
Overall Compatibility	0 1 2 3 4 5
	_____/25

POM INCORPORATION

Use of Poms (pom formations, tricks)	0 1 2 3 4 5
Synchronization of poms (with performers)	0 1 2 3 4 5
Creative use of ripples, dominos and sequences	0 1 2 3 4 5
Flow and interest of routine	0 1 2 3 4 5
Overall Incorporation	0 1 2 3 4 5
	_____/25

JUMPS

Execution (height, form, pointed toes)	0 1 2 3 4 5
Difficulty (level, number of participants, quantity, sequences)	0 1 2 3 4 5
Endurance (stamina, cleanliness, control)	0 1 2 3 4 5
Overall Incorporation	0 1 2 3 4 5
	_____/20

OVERALL IMPRESSION

Attitude (showmanship, spirit, facials, voices)	0 1 2 3 4 5
Energy (enthusiasm, powerful beginning and ending)	0 1 2 3 4 5
Originality (new and creative use of dance, music, stunts and cheer)	0 1 2 3 4 5
Momentum (dance/music compatibility, layout, flow of routine)	0 1 2 3 4 5
Appropriateness (music, cheers, moves, uniforms)	0 1 2 3 4 5
Crowd/Judge Appeal (personal overall impression)	0 1 2 3 4 5
	_____/30

COMMENTS:

TOTAL
_____/100

GROUND BOUND ROUTINE

COMPETITION:	_____	CHECK ONE:	_____
TEAM:	_____	__ VARSITY	_____
DATE:	_____	__ YOUTH	_____
JUDGE:	_____	__ CO-ED	_____
		__ CLUB	_____

ROUTINE LAYOUT

Synchronization (precision, stamina, co-ordination)	0 1 2 3 4 5
Formations (spacing, variety, use of floor, props)	0 1 2 3 4 5
Dance (arm work, foot work, level changes, transitions)	0 1 2 3 4 5
Cheer (incorporation, creativity, originality, appropriateness, voices)	0 1 2 3 4 5
Overall Compatibility	0 1 2 3 4 5
	_____/25

CHOREOGRAPHY

Flow/Interest of routine	0 1 2 3 4 5
Difficulty of routine (skill level, strength)	0 1 2 3 4 5
Creative use of ripples/dominos/sequences	0 1 2 3 4 5
Variety (dance techniques, motions/moves)	0 1 2 3 4 5
Performance Impression	0 1 2 3 4 5
	_____/25

JUMPS & TUMBLING

Execution (height, form, stamina, cleanliness, control)	0 1 2 3 4 5
Difficulty (level, number of participants, quantity, sequences)	0 1 2 3 4 5
Tumbling (number of passes and participants, cleanliness, creativity)	0 1 2 3 4 5
Overall Incorporation	0 1 2 3 4 5
	_____/20

OVERALL IMPRESSION

Attitude (showmanship, spirit, facials, voices)	0 1 2 3 4 5
Energy (enthusiasm, powerful beginning and ending)	0 1 2 3 4 5
Originality (new and creative use of dance, music, stunts and cheer)	0 1 2 3 4 5
Momentum (dance/music compatibility, layout, flow of routine)	0 1 2 3 4 5
Appropriateness (music, cheers, moves, uniforms)	0 1 2 3 4 5
Crowd/Judge Appeal (personal overall impression)	0 1 2 3 4 5
	_____/30

COMMENTS:

TOTAL
_____/100

STUNT ROUTINE

COMPETITION:	_____	CHECK ONE:	_____
TEAM:	_____	__ VARSITY	_____
DATE:	_____	__ YOUTH	_____
JUDGE:	_____	__ CO-ED	_____
		__ CLUB	_____

STUNT TECHNIQUE

Execution (control, stability, duration)	0 1 2 3 4 5
Difficulty (skill level, length of stunt/sequence)	0 1 2 3 4 5
Originality (creativity, compatibility, timing)	0 1 2 3 4 5
Cleanliness (mounts/dismounts, stability)	0 1 2 3 4 5
	_____/20

ROUTINE LAYOUT

Creativity (music, transitions, use of stunts)	0 1 2 3 4 5
Flow/Progression of routine	0 1 2 3 4 5
Strong beginning and ending	0 1 2 3 4 5
	_____/15

OVERALL IMPRESSION

Attitude/Energy (showmanship, spirit, facials, voices, enthusiasm)	0 1 2 3 4 5
Appropriateness (music, moves, stunts, uniforms)	0 1 2 3 4 5
Crowd/Judge Appeal (personal overall impression)	0 1 2 3 4 5
	_____/15

COMMENTS:

TOTAL
_____/50